

Role Definition

Job Title: Visualisation Artist

Reporting to: Visualisation Manager on a day to day basis and ultimately to the Senior Partner

Responsibilities

- Create digital images in 2d and 3d
- Digital sketching and painting using Wacom graphics tablet
- Develop concept art and storyboards
- To be responsible for post production of digital images to enhance and colour grade
- Create matte painting backgrounds for animation and films
- Thorough knowledge of and compliance with Foster + Partners procedures and standards
- To contribute, or otherwise assist as required by the Visualisation Manager

Skills and Qualities required

Essential

- Able to demonstrate the ability to undertake the above responsibilities
- Legally able to work in the country in which the position is based
- Able to sketch and paint using Wacom graphics tablet
- Comprehensive knowledge of 3d Software- 3ds max, Maya, Vue
- Knowledge of rendering engines- Mental ray, Vray, Maxwell Render, Vue
- Good knowledge of Post Production Software - Photoshop, After Effects, Max Composite Premier
- Able to demonstrate a general understanding of photographic and compositional techniques relating to the virtual environment
- Familiar with the range of computer rendering and animation software including their relative merits and processing techniques
- Able to complete projects independently
- Able to manage and prioritise tasks and time efficiently
- Able to demonstrate initiative and a proactive approach to daily tasks
- Good interpersonal skills and able to work independently and as part of an effective team
- Excellent organisational skills
- Flexible attitude
- Excellent communication skills
- Able to work under pressure and to tight deadlines
- Able to manage sensitive and sometimes confidential information
- Self motivated and able to take responsibility
- Resilient to coping with conflicting demands
- Able to build relationships at all levels, internally and externally

Desirable

- Able to demonstrate strong visual skills, with attention to detail, composition, light, colour and form
- Able to demonstrate a basic understanding of a 3d pipeline

This description reflects the core activities of the role but is not intended to be all-inclusive and other duties within the group/department may be required in addition to changes in the emphasis of duties as

required from time to time. There is a requirement for the post holder to recognise this and adopt a flexible approach to work. Job descriptions will be reviewed regularly and where necessary revised in accordance with organisational needs. Any major changes will be discussed with the post holder.

January 2011